

FULL OF BIRDS

ASHLEE BIRD & SARAH BISCARRA DILLEY

Walk through a 3-dimensional digital gallery that utilizes the original works of yak tityu tityu yak tihini artist, Sarah Biscarra Dilley. Explore what it means to be “in” a space, and how we, as Indigenous women artists, choose to maintain and recreate, or bend and reshape, spaces and places through our creation.

Download: <https://abird.itch.io/imaginative-gallery-submission>





ASHLEE BIRD & SARAH BISCARRA DILLEY

Ashlee Bird is a PhD Candidate in Native American Studies at the University of California, Davis. Her work focuses on the history of representation of Native Americans in video games, as well as the decolonization of the video game industry. Ashlee’s creative practice centers an Indigenous lens within video games and contemplating what “representation” entails.

Sarah Biscarra Dilley is a multidisciplinary artist and emerging scholar. Her interdisciplinary process explores the spaces between the worlds, grief & joy, and body & land. Being raised in Chumash, Chicax, and queer family traditions - and between urban and rural environments - directly informs her understandings of embodiment and place as spatial, temporal and grounded in relationship.

Images courtesy of Ashlee Bird and Sarah Biscarra Dilley (2019),
Opposite image: *Full of Birds*, Ashlee Bird (2019)