TERRA NOVA

SLIPCYCLE

Set on Earth in the far distant future, this 2player cooperative platformer explores what first contact between Indigenous and Settler peoples might look like thousands of years now. Two worlds collide after from а spacecraft crashlands mvsterious in Earthborn territory. Follow Terra, an Elder Earthborn landkeeper, and Nova, a youthful Starborn inventor as they explore their respective environments and interact with the people of their communities.

Download: <u>http://terranovagame.com/</u>



SLIPCYCLE PRODUCTIONS

SlipCycle Productions is the collective work of Indigenous creatives Maize Longboat (Creative Director, Producer) and Ray Caplin (Artist, Animator).

Image courtesy of imagineNATIVE (2019)

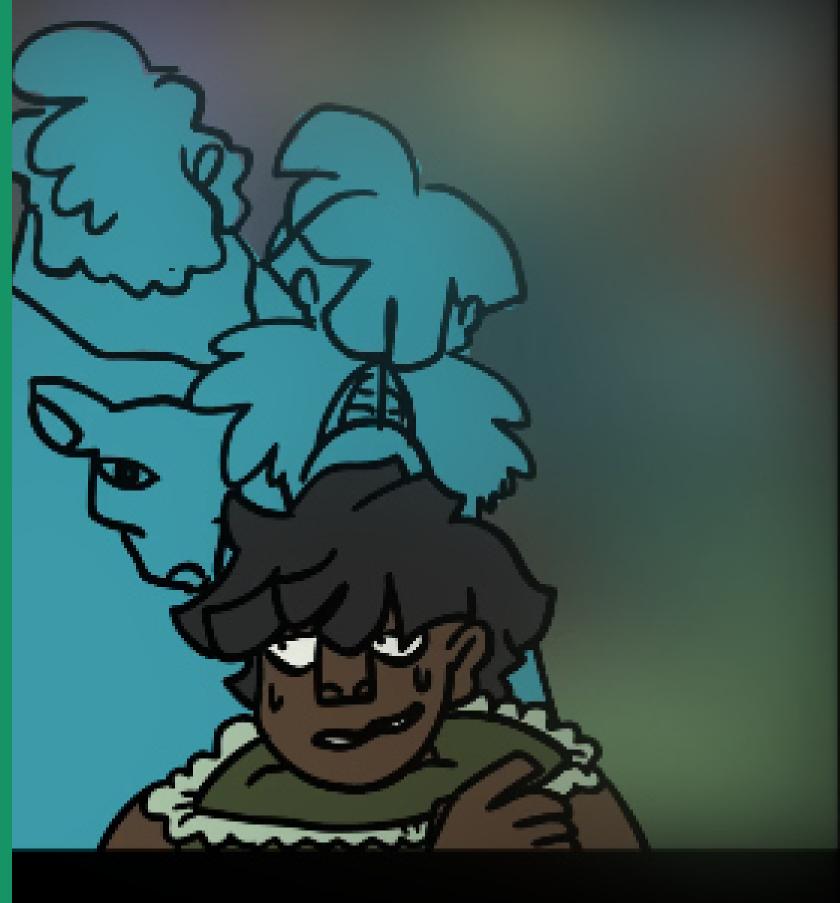


Image courtesy of Brujería @Werk (2019)